Release Point



Angle = _____

Initial Speed = _____

Launcher Setting = _____

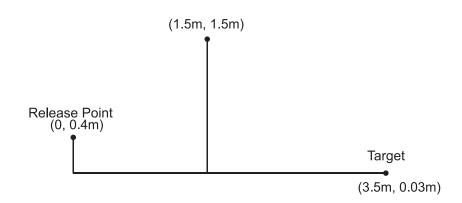


Problem 2:

Angle = _____

Initial Speed = _____

Launcher Setting = _____



Problem 3:

Angle = _____

Initial Speed = _____

Launcher Setting =

